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MARVEL COMICS

CAPTAIN AMERICA™ and The AVENGERS

INSTRUCTION BOOKLET

THE SOFTWARE TOOLWORKS

SUPER NINTENDO ENTERTAINMENT SYSTEM

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Licensed by Nintendo® for play on the Super Nintendo Entertainment System®

Introduction

"Avengers Assemble! Sources reveal that underworld criminals are laundering tons of illegal gold bullion for Red Skull. Serial numbers indicate that the bullion was stolen from European countries during World War II."

"With his ill-gotten gains, Red Skull is organizing a network of super villains. Red Skull controls their evil schemes with his mind control machine. We must discover their base and stop them before it's too late!"

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Here's How to Start the Game

Put Captain America and The Avengers in your Super Nintendo Entertainment System® (Super NES).

Turn on the Super NES and wait for the title screen.

Use the Control Pad to point to a selection, then press **Start**.

1 Player – Play against the Super NES.

2 Players – Play with a friend.

Options – Set up to three options:

Difficulty – Select **Easy**, **Medium**, or **Hard**.

Continues – Select **3**, **4**, or **5** lives.

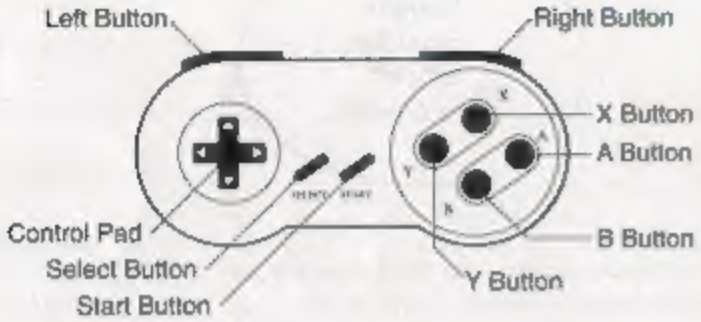
Controller – Lets you change the game controls.

After setting options, choose **1 Player** or **2 Players**.

Training – Practice fighting with a friend.

After you select the number of players or a training session and press **Start**, the *Choose a Hero* screen appears.

Game Controls



Move a super hero or aim an attack:

→	Right
←	Left
↓	Down
↑	Up

You can also use the Control Pad to select menu options and enter your name on the *High Scores* screen.

Buttons:

Start	Begin game play, pause, and continue.
Select	Toggle between upper and lower case letters on the *High Scores* screen.

The letter buttons are normally set like this:

Y	Punch or pick up objects on the ground; press **Y** again to throw things you pick up.
B	Jump. Tap for low jumps; press for higher jumps.
A	Use a Special Weapon.

If you want to change the letter buttons around, select **Options** on the title screen before you begin game play.

Combos:

B + Y	**Jumping Attack** – Tap **B** to low jump and press **Y** to punch. Add the cursor to attack at an angle toward the ground.
B + A	**Jumping Special Weapon** – At the top of a high jumping attack, press **A** to add the Special Weapon to the assault. Press **B** and quickly tap **A** to make Iron Man or Vision hover in the air.
A + ← or →	**Special Attack** – Press **A** and use the Control Pad to help your superhero do a Special Attack. Captain America does a Shield Ram, Vision and Iron Man do Charging Attacks, and Hawkeye does a Sliding Attack.

Choose a Hero

Wow! At the beginning of a 1 Player game, use the *Choose a Hero* screen to become any of The Avengers. In a 2 Player game, each of you can pick a super hero! In the Training mode, you can fight two super heroes against one another!

Captain America

**Welcome!
I am
Captain America,**

...formerly, Steve Rogers, artist. Thanks to an experiment in World War II, I became a one man army. I still seek to bring the War Criminal, Red Skull, to justice. I can throw my unbreakable shield at my enemies or use it as a battering ram.

Iron Man

**Hi, I'm
Tony Stark,**

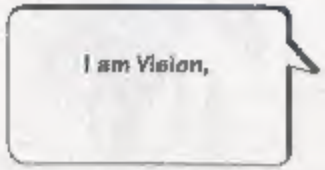
...President of Stark Industries. After a nearly fatal wound in Southeast Asia, I built the Iron Man suit of armor to save my life. With my armor, I can charge my enemies, shoot energy beams from my palms, and fly with my foot jets.

**Yo,
Clint Barton,**

Hawkeye

...adventurer, here. I'm a natural marksman, specially trained by Captain America, himself. I can use my bow to shoot explosive arrows, or extend it in a sliding attack.

Vision



...the highest form of artificial life. I was created by Ultron. Now, I am an Avenger. My power comes from my forehead gem. I can use it to fire solar beams. I can also charge my enemies to attack them.

Enemies

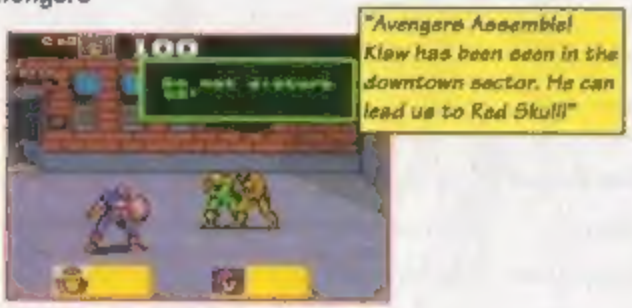
Whoa! Each level is infested with enemy grunts and henchmen, as well as the following boss villains with their special weapons.

Klaw	Hypnotizing beam.
Laser	Energy beam.
Whirlwind	Tornado attack.
Mammoth Robot	Mechanical arm and beams from eyes and stomach.
Grim Reaper	Scythe.
Wizard	Energy beam, throwing disc, and jumping punch.
Mecha Octo	Mouth beams, torpedoes, and mecha tentacles.
Mandarin	Laser, freezing beam, and tackling.
Juggernaut	Body slam, tackle, and punch.
Ultron	Eye beam, energy burst, and punch.
Controls	Attack in pairs with vice-like grips, and air kicks.
Crossbones	Throwing knife, pistol, spinning attack, and mines.
Red Skull	Punch and kick.
Mecha Red Skull	Punch, machine gun, tornado attack, chest beam, magnet ball, and jumping smash.

Scenes

Muscle through five levels of increasingly difficult battles with the forces of Red Skull. Live the Avengers' legend and come face-to-face with Red Skull himself!

The Avengers



Fight your way through city streets and alleys to the waterfront. You must survive battle against Klaw, Laser, and Whirlwind. This could be an ill wind...

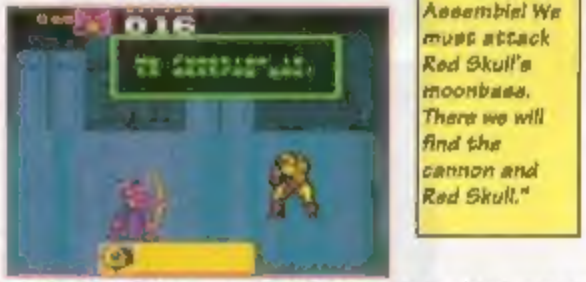
Target Town

More towns are being invaded by Red Skull and his Mind Controlled villains. Meet Mammoth Robot and Grim Reaper! This is no picnic.

Challenge from the Bottom of the Sea

Scramble over a ship's damaged deck and watch out for Wizard! Dive beneath the sea for watery battles against Mecha Octo and Mandarin. Better hold your breath!

The Giant Laser Cannon



From the dark side of the moon, Red Skull is aiming his laser cannon at earth. Destroy this weapon before the planet is destroyed! And don't forget about Juggernaut and Ultron. They have a special nightmare planned just for you.

The End of Red Skull

"Avengers Assemble! We must find the control room and destroy Red Skull." At last, just Crossbones, Red Skull, and Mecha Red Skull left. It's them or you. Look to deep space for a key to success.

Hints

Throughout the levels, you can pick up stuff that is helpful:

Blue Life Disc – Quicksilver brings you these. Pick them up to get more time.

Wasp – Pick this up in a shooting scene and Wasp protects you for a while.

Technical Support

For technical support in the USA, please contact:

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